



## XR Art & Networking Event #3: Trends, opportunities and perspectives

23.06.22, 1–5.30 p.m.

Schloss Köpenick

1.00 p.m.	<b>Arrival, registration and coffee</b>	
1.30 p.m.	<b>Welcoming</b> Jürgen Sieck / Maja Stark	
	<b>Impulse 1: Spacial sound and architecture</b> Anne Eiselein / Sophie Schauer	
	<b>Impulse 2: Artificial intelligence, extended reality and culture</b> André Selmangić / Leonid Barsht	
	<b>Impulse 3: Update on WebAR</b> Selina Wernike / Catherine Heyart	
	<b>Impulse 4: Physical Computing &amp; Embodiment in VR</b> Anton Krause / Janne Kummer	
3.00 p.m.	<b>XR Art &amp; Networking – Pitches to theme stands:</b>	
	<ul style="list-style-type: none"> <li>• <b>Berlin funding opportunities in art and culture under program INP-III</b> Kathleen Reichel-Stradins / Daniel Deppe, Senate Department for Culture and Europe</li> <li>• <b>Digital art</b> Digital artists of the Medienkunstverein (mkv)</li> <li>• <b>InnoTechHub of the HTW Berlin</b> Wenke Förster, HTW Berlin</li> <li>• <b>Physical Computing &amp; Embodiment in VR</b> XR_Unites / Anton Krause / Janne Kummer</li> <li>• <b>School for ARTists 4 Future</b> AURORA / Alumni</li> <li>• <b>3D Sound in VR &amp; AR</b> APOLLO / Konzerthaus Berlin</li> </ul>	
3.15 p.m.	<b>Coffee in Schlosspark Köpenick</b>	
3.30 p.m.	<b>XR Art &amp; Networking at the theme stands in Schlosspark Köpenick</b>	
		<b>4.30–5.30 p.m.:</b> <b>XR as an opportunity for creative business models (workshop)</b>
5.30 p.m.	<b>Resume and farewell</b>	